2018 national curriculum tests



English reading

Paper 2: reading answer booklet

First name	
Middle name	
Last name	

Total marks

[BLANK PAGE]

Please do not write on this page.

Questions 1–7 are about <i>Games From Around the World</i> (pages 4–6)			
(page 4) Children around the world			
Tick one .			
do not like playing games.			
only play one game.			
play many games.			
must have very expensive games.	O 1 mark		
(page 4)			
2 Find and copy two things that could be hidden in <i>Pilolo</i> .			
1	\frown		
2	1 mark		



(pages 4-6)

6 Draw **four** lines to match these games to what the text says you need to win each one.



(pages 4-5)

7 Put ticks in the table to show which sentences are **true** and which are **false**.

Sentence	True	False
In <i>Pilolo</i> , players try to find hidden items.		
In <i>Statues,</i> one child shouts, 'freeze'.		
In <i>Oonch Neech</i> , players must stand very still.		
<i>Kangaroo Skippyroo</i> is a game all about luck.		

2 marks



The poem explains how cold weather...

Tick **one**.

damages cobwebs.

changes how cobwebs look.

makes cobwebs stronger.

helps spiders to make webs.



10

What other cre	eatures live	ed by the pond?	(page 8)	
Write two and	swers.			
1				
2				\bigcirc
				1 mark
			(page 8)	
One day, hu towards the j	-	ng, grumbling machines crawle		
What does this	sentence	tell you about the machines?		
		Tick one .		
They moved	quickly.			
They were r	ioisy.			
They were s	mall.			
They were s	ilent.			O 1 mark

Questions 11–16 are about A New Home (pages 8–9)



Page **9** of **12**



End of test

Standards & Testing Agency

2018 key stage 1 English reading Paper 2: reading answer booklet Print version product code: STA/18/7961/p ISBN: 978-1-78644-436-3 Electronic PDF version product code: STA/18/7961/e ISBN: 978-1-78644-631-2

For more copies

Additional printed copies of this booklet are not available. It can be downloaded from www.gov.uk/government/publications.

© Crown copyright 2018

Re-use of Crown copyright in test materials

Subject to the exceptions listed below, the test materials on this website are Crown copyright and you may re-use them (not including logos) free of charge in any format or medium in accordance with the terms of the Open Government Licence v3.0 which can be found on the National Archives website and accessed via the following link: www.nationalarchives.gov.uk/doc/open-government-licence. When you use this information under the Open Government Licence v3.0, you should include the following attribution: 'Contains material developed by the Standards and Testing Agency for 2018 national curriculum assessments and licensed under Open Government Licence v3.0' and where possible provide a link to the licence.



Exceptions - third-party copyright content in test materials

You must obtain permission from the relevant copyright owners, as listed in the '2018 key stage 1 tests copyright report', for re-use of any third-party copyright content which we have identified in the test materials, as listed below. Alternatively, you should remove the unlicensed third-party copyright content and/or replace it with appropriately licensed material.

Third-party content

Games From Around the World: Adapted from Bordessa, K. 2015. *10 Fun Games from Around the World* [online]. Available at: http://www.parents.com/fun/games/educational/games-from-around-the-world/ **Cobweb Morning:** Taken from *The Jungle Sale*, Viking, 1998. Author: June Crebbin **A New Home:** Adapted from *Refugees*, Lothian Books, 2004. Author: David Miller

If you have any queries regarding these test materials, contact the national curriculum assessments helpline on 0300 303 3013 or email assessments@education.gov.uk.