| Art Progression of skills and knowledge |  |  |  |   DRAWING  <br> Year 4 Year 5 Year 6  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reception | Year 1 | Year 2 | Year 3 |  |  |  |
| - Use a variety of tools to mark make - pencils, paint, sticks, chalk, water. <br> - Draw into sand, liquids, onto the ground using liquids and tools. | - Explore a range of drawing tools to make marks <br> - Begin to control the types of marks made with a range of media. <br> - Draw on different surfaces <br> - Explore different textures <br> - Draw from imagination <br> - Explore drawing from observation <br> - Investigate textures by describing, naming, rubbing and copying <br> - Produce a range of patterns and textures | - Experiment with tools and surfaces <br> - Draw experiences and feelings <br> - Sketch to make records <br> - Begin to control marks made with different media <br> - Investigate tone by drawing light/dark lines using pencil <br> - Investigate textures and produce an expanding range of patterns | - Experiment with various pencils <br> - Use a sketchbook to document and develop ideas <br> - Draw from observation and imagination <br> - Experiment with mark making using alternative tools <br> - Create initial sketches for painting <br> - Begin to draw with accuracy <br> - Discuss shadows, light and dark <br> - Have an awareness of how pattern can be used to create texture | - Consider scale and proportion <br> - Create accurate observational drawings <br> - Work on a variety of scales <br> - Produce drawings using IT <br> - Identify and draw the effect of light <br> - Draw for a sustained period of time <br> - Collect and record visual information <br> - Plan and collect source material <br> - Develop techniques to create intricate patterns - range of media | - Work in a sustained and independent way to create an accurate, detailed drawing. Developing key elements of their work (line, tone, pattern, texture) <br> - Draw from different viewpoints considering horizon lines. <br> - Begin to consider perspective <br> - Use different techniques for purpose e.g. different styles of shading <br> - Work from a variety of sources including observation and photographs to develop own work | - Select appropriate media and techniques to achieve a specific outcome <br> - Develop their own style <br> - Draw for a sustained period of time over a number of sessions <br> - Use tone in drawings to achieve depth <br> - Develop drawing with perspective and focal points <br> - Adapt drawings according to evaluations and discuss further developments |


| Progression of skills and knowledge |  |  |  |   PAINTING  <br> Year 4 Year 5 Year 6  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Reception | Year 1 | Year 2 | Year 3 |  |  |  |
| - Experiment with painting and colour mixing using powder paints, poster paints and water colours. | - Begin to explore and experiment with the primary colours <br> - Mix primary colours to create secondary colours <br> - Describe collections of colours <br> - Discuss and use warm and cold colours <br> - Describe favourite colours and why colours may be used for different purposes <br> - Explore a range of paint, brush sizes and tools | - Begin to describe a range of colours <br> - Mix a range of secondary and tertiary colours <br> - Be able to discuss the colour wheel <br> - Talk about why they have selected colours for their artwork <br> - Begin use a range of paint and discuss why some are more suited to particular painting styles | - Make tints of one colour by adding white <br> - Darken / Lighten colours without using black / white <br> - Mix / create colour for use on a large scale. (wash) <br> - Explore a variety of media to create colour (paint, crayon, coloured pencil, textiles, ink, pastels etc) <br> - Demonstrate increasing control of the types of marks made to create certain effects | - Make tints, tones and shades using white, grey and black <br> - Observe colour and suggest why it has been used <br> - Independently choose the right paint and / or equipment for the task. <br> - Select colour to reflect mood <br> - Explore different brush strokes and why / when they might be used <br> - Begin to discuss how they are influenced by the work of other artists | - Make and discuss hue, tint, tone, shade, and mood <br> - Mix colours, shades, tones, tints with confidence, building on previous knowledge <br> - Select colour for purpose explaining choices <br> - Discuss how colour can be used to express ideas, feelings and mood <br> - Confidently control the types of marks made and experiment with different effects and textures | - Select colour to express feelings <br> - Discuss harmonious and contrasting colours and their placement on the colour wheel <br> - Work in a sustained and independent way, developing own style <br> - Purposefully controlling the types of marks, brushstrokes used to create desired effect <br> - Use colours and brushstrokes to create atmosphere and light effects |




## Progression of skills and knowledge

DIGITAL MEDIA

| Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Use the iPads to take photographs | - Begin to explore digital media to create an image <br> - Record information using digital cameras <br> - Explore digital tools (e.g. brushes, shape and fill tools, eraser) |  | - Use a graphics package or app to explore digital image creation <br> - Have the opportunity to manipulate an image using various digital tools <br> - Use a digital camera to take a specific image portrait/landscape |  | - Confidently use a graphics package or app to create and manipulate images using a wider range of digital tools <br> - Understand that a digital image can be made up of different layers <br> - Create layered images from original ideas <br> - Experiment with colours and textures by making an appropriate choice of special effects and simple filters to manipulate and create images for a particular purpose <br> - Begin to use digital media to record and evaluate a creative learning journey | - Use digital media as a means of extending work from initial ideas <br> - Use digital media in order to selfevaluate the creative learning journey <br> - Present personal ideas and choices using a range of digital media |

Progression of skills and knowledge

| Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - Explore a range of malleable materials to make models or pictures using playdough, plasticine, clay, saltdough, cooking materials. |  | - Show an awareness that natural and human made materials can be used to create sculpture <br> - Create models from imagination and direct observation <br> - Join materials together and apply decorative techniques <br> - Replicate patterns and textures in a 3D form <br> - Discuss the work of other sculptors and relate these to their own ideas and designs | - Plan, shape, mould and make constructions from different materials <br> - Understand the different adhesives and methods used in construction <br> - Consider and discuss aesthetics <br> - Produce more intricate surface patterns using a range of processes <br> - Show an awareness of how texture, form and shape can be transferred from 2D to 3D <br> - Model over an armature |  |  | - Recognise sculptural forms in the environment and use these as inspiration for their own work <br> - Demonstrate experience in relief and freestanding work using a range of media <br> - Independently select sculpture as a method of producing work, if this fits the criteria of the task <br> - Confidently carve a simple form |

